

Computer-Aided Illustration for Archaeology

Course Timetable

Saturday

- 10.00 Meet at The Howard of Effingham School. *Software loading if required*
- 10.15 Introduction. The course aims and objectives.
- 10.20 The development of CAD, modern software and applications. Solid modelling / surface modelling. Archaeological illustration.
- 10.45 Familiarisation with ProDESKTOP.
- 11.30 Refreshments
- 11.45 Unit 1: - Parell Rib
- 1.00 Lunch
- 1.45 Unit 2: - Rigging Truck
Unit 3: - Pulley Block
- 3.00 Assembly tools
Unit 4: Assembling components
- 4.30 End of day

Sunday

- 10.00 Meet at The Howard of Effingham School
- 10.15 Review of the previous day. Common Problems with PoDESKTOP. Use of CAD software within other packages. Importing and exporting. DXF files and JPEG files.
- 10.45 Unit 5: - Further assembly tools.
- 11.30 Refreshments
- 11.45 Other solid modelling commands within ProDESKTOP.
- 12.00 Planning solid model drawings – production of illustrations based on artefacts provided.
- 1.00 Lunch
- 2.00 Artefact drawing
- 3.30 / 4.00 Discussion & Close of course.